What did you do that seemed to be effective?

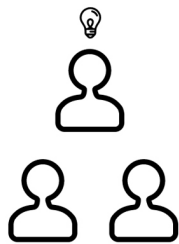**What did you do that seemed to be ineffective?**

What were the most difficult parts of the maker experience? Why?

What were the most satisfying parts of the maker experience? Why?

Which learners would benefit most from this? Why?

What would need to happen for you to try this at school?

What advice would you give someone else starting this activity?

Free reflection! What's your main takeaway, thought, or question?